Doc # 712132001 / Rev. G, 10/01/2007

Features

- □ Servo loop rate 51.2uS
- Sinusoidal motor phases commutation
- Motors supported:
 - Panasonic A and S series motors
 - Brushless 60/120° commutated
 - Linear motors
 - Motors with index coded commutation
 - Voice Coil and Brush motors
- □ Up to 20A peak / 12A continuous output current
- □ Up to 200V DC power supply
- Path point buffer for coordinated motion control
- 32-bit position, velocity, acceleration,16-bit PID filter gain values
- □ Torque loop
- □ Feedback loss protection
- □ Comprehensive motor output short-circuit protection:
 - Output to output
 - Output to ground
- Adjustable motor current and overload time limits
- Over/under voltage shutdown
- Overheating protection
- Hardware Emergency stop input
- Forward and reverse over travel inputs
- Communication 19.2Kb/S to 1.25Mb/S
- □ PWM frequency 20 kHz
- □ Encoder rate 10.0MHz



Description

LS-132 is all digital single-axis servo controller with integrated power amplifier designed for applications requiring sinusoidal control of Rotary or Linear brushless motors up to 1.5 HP. DC (brush) and Voice Coil motors are also supported.

LS-132 supports coordinated motion of several motors. The drive is a member of Logosol's distributed motion control network. Up to 31 LDCN devices can be controlled over a multi-drop full duplex RS-485 network. Standard RJ-45 connectors and commercially available cables are used for daisy chaining of the modules.

LS-132 is equipped with various safety features such as short circuit protection for the motor and the drive, limit switch inputs, hardware stop input, over/under voltage shutdown and encoder presence control. The maximum motor output current and overload time can be set.

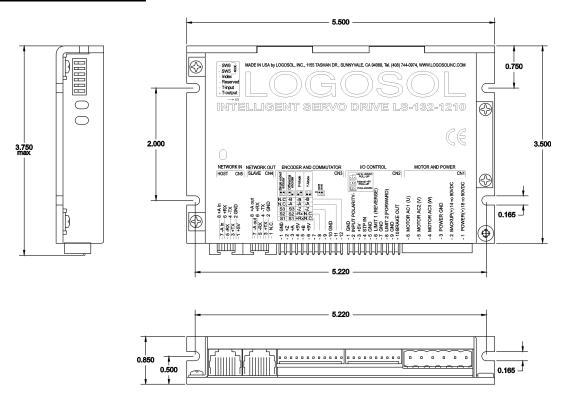
Doc # 712132001 / Rev. G. 10/01/2007

TECHNICAL SPECIFICATIONS rated at 25°C ambient, POWER (+)=60VDC, Load=250μH motor

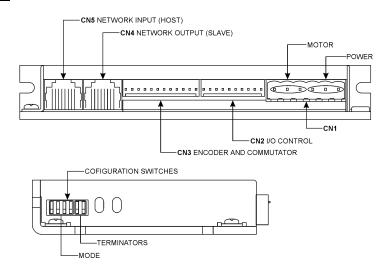
MAIN POWER (+) LS-132-1220	18 to 180 VDC, 200V Absolute Maximum
LS-132-1210	18 to 90 VDC, 100V Absolute Maximum
LS-132-2010	18 to 90 VDC, 100V Absolute Maximum
BACKUP POWER (+)	
LS-132-1220	14 to 180 VDC, 200V Absolute Maximum
LS-132-1210	14 to 90 VDC, 100V Absolute Maximum 14 to 90 VDC, 100V Absolute Maximum
LS-132-2010	14 to 90 VDC, 100V Absolute Maximum
BACKUP CURRENT	150mA max at 24V 60mA max at 60V
BACKOT CONNENT	30mA max at 150V
MAX MOTOR OUTPUT CURRENT	
Peak	
LS-132-1220, LS-132-1210	12A
LS-132-2010 Continuous	20A
LS-132-1220, LS-132-1210	8A
LS-132-2010	12A
MIN LOAD INDUCTANCE	200μΗ
PWM SWITCHING FREQUENCY	19.5KHz
SERVO RATE	51.2 uSec
SERIAL BAUD RATE	19.2Kb/Sec to 1.25 Mb/Sec
OPEN COLLECTOR BRAKE OUTPUT	
Max voltage applied to output	48V
Max current load	0.4A
DIGITAL INPUTS	
Encoder & Commutation	HI=3.5V, LO=1.5V, 2K2 pull-up resistors
Forward limit, Reverse limit, STP IN, Input Polarity	LOmin=-0.5V <lo< (10mhz="" 1.5v;="" 3.5v<hi<himax="30V;" 5mhz="" encoder="" imax="8mA" index.="" optional).<="" quadrature="" rate="" td="" with=""></lo<>
ENCODER	Panasonic and Index coded commutation encoder modes.
HALL SENSORS	60/120°, Panasonic or index coded
LED	0-0-11
ORANGE GREEN	Overcurrent, Motor Fault, Encoder error, STP IN activated Drive OK
	Drive OK
PROTECTION Short circuit	Motor output to motor output, Motor output to GND
Over temperature shut off	Activated at 80 °C
POWER DESSIPATION (max)	
LS132-1220	60W
LS132-1210, LS132-2010	35W
THERMAL REQUIREMENTS	
Storage temperature range	−30 to +85 °C
Operating temperature range	0 to 45 °C
MECHANICAL	5.5 x 3.5 x 0.85" in
Size Weight	0.65 lb. (0.3 kg)
+5V SOURCE	
Max output current	200mA for all four output pins combined
MATING CONNECTORS	RECOMMENDED CONNECTOR TYPE
MOTOR AND POWER	Magnum EM2565-06-H or Phoenix: MSTB 2.5/6-ST-5.08
ENCODER AND COMUTATOR INPUT	Molex: 22-01-3127 housing with 08-50-0114 pins (12pcs)
I/O CONTROL	Molex: 22-01-3107 housing with 08-50-0114 pins (10pcs)

Doc # 712132001 / Rev. G. 10/01/2003

DIMENSIONAL DRAWING



SERVO DRIVE LAYOUT

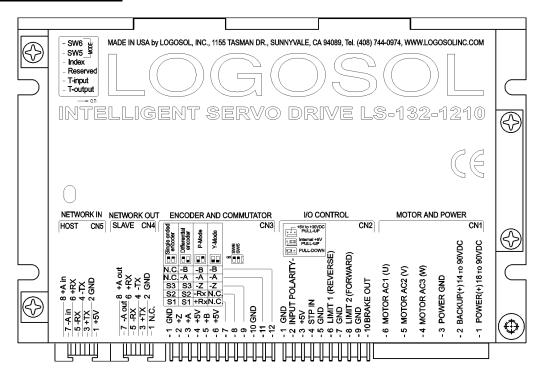


ORDERING GUIDE

PART NUMBER	MODEL	DESCRIPTION	
912132001	LS-132-1210	Intelligent Servo Drive 12A/90V.	
912132007	LS-132F-1210	Intelligent Servo Drive 12A/90V. 10MHz encoder input	
912132002	LS-132-1220	Intelligent Servo Drive 12A/180V.	
912132009	LS-132F-1220	Intelligent Servo Drive 12A/180V. 10MHz encoder input	
912132003	LS-132-2010	Intelligent Servo Drive 20A/90V.	
912132008	LS-132F-2010	Intelligent Servo Drive 20A/90V. 10MHz encoder input	
230601037	LS-131-CN	Mating connector kit for LS-131/LS-132	
230601017	PAN-AS-CN	Mating connector kit for Panasonic A and S series motors	

Doc # 712132001 / Rev. G, 10/01/2007

CONECTORS AND PINOUT



DIP SWITCHES

SW	NAME	DESCRIPTION	
1	T-output	Transmit line terminator	
2	T-input	Receive line terminator	
3	Reserved	Reserved	
4	Index	Commutation Reference: ON=Encoder Index, OFF=Hall data	
5	SW5	SW6=ON, SW5=ON - Motor with single ended (non differential) encoder SW6=ON, SW5=OFF - Motor with differential encoder	
6	SW6	SW6=OFF, SW5=OFF - Motor with differential encoder SW6=OFF, SW5=ON - Panasonic A or S series motor (P-mode) SW6=OFF, SW5=OFF - Motors with index coded commutation (Y-mode)	

CN1 - POWER AND MOTOR CONNECTOR

PIN	SIGNAL	DESCRIPTION	
1	POWER (+)	Power supply, positive terminal	
2	BACKUP (+)	Backup power supply, positive terminal	
3	POWER GND*	Power supply ground	
4	MOTOR AC3 (W)	Output to motor Phase 3 terminal for brushless motor Phase W for Panasonic A and S series motors and motors with index coded commutation Negative terminal for DC and Voice Coil motors	
5	MOTOR AC2 (V)	Output to motor Phase 2 terminal for brushless motor Phase V for Panasonic A and S series motors and motors with index coded commutation Positive terminal for DC and Voice Coil motors	
6	MOTOR AC1 (U)	Output to motor Phase 1 terminal for brushless motor Phase U for Panasonic A and S series motors and motors with index coded commutation Not connected for DC and Voice Coil motors	

* POWER GND and GND are electrically connected. Drive case is isolated from drive circuitry and should be grounded externally.

Doc # 712132001 / Rev. G, 10/01/2007

CN2 - I/O CONTROL

PIN	SIGNAL	DESCRIPTION	
1	GND*	Signal ground	
2	INPUT POLARITY	Inputs polarity select - must be connected to GND, to +5V, or to other positive source with voltage up to 30V	
3	+5V**	Power supply output	
4	STP IN	Stop input (disables servo amplifier)	
5	GND*	Signal ground	
6	LIMIT 1 (REVERSE)	Over travel input	
7	GND*	Signal ground	
8	LIMIT 2 (FORWARD)	Over travel input	
9	GND*	Signal ground	
10	BRAKE OUT	Brake output. Open collector output 48V/0.4A	

CN3 – ENCODER AND COMMUTATOR

PIN	SIGNAL	DESCRIPTION	
1	GND*	Encoder ground	
2	+Z	Encoder index	
3	+A	Encoder phase A	
4	+5V**	Encoder power supply	
5	+B	Encoder phase B	
6	+5V**	Commutator power supply	
7	S1 +RX	Hall input #1 for Hall mode Hall data for Panasonic A and S series motors Not connected for motors with index coded commutation, DC or Voice Coil motors	
8	S2 -RX	Hall input #2 for Hall mode Hall data for Panasonic A and S series motors and motors with index coded commutation Not connected for DC or Voice Coil motors	
9	S3 -Z	Hall input #3 Encoder phase (–) Z for Panasonic A and S series motors and motors with index coded commutation Not connected for DC or Voice Coil motors	
10	GND*	Commutator ground	
11	-A	Encoder phase (–) A for motors with differential encoders	
12	-B	Encoder phase (–) B for motors with differential encoders	

CN4 - NETWORK OUT (SLAVE)

PIN	SIGNAL	DESCRIPTION	
1	N.C.	Not connected	
2	GND*	Interface ground	
3	+TX	(+) Transmit data	
4	-TX	(-) Transmit data	
5	-RX	(-) Receive data	
6	+RX	(+) Receive data	
7	-A out	(-) Address output	
8	+A out	(+) Address output	

CN5 - NETWORK IN (HOST)

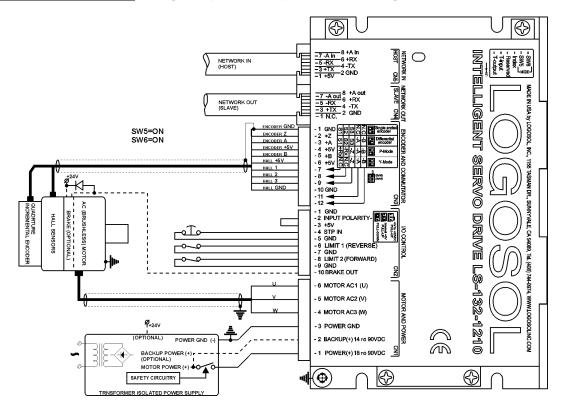
PIN	SIGNAL	DESCRIPTION	
1	+5V**	RS-232 adapter power supply	
2	GND*	Interface ground	
3	+TX	(+) Transmit data	
4	-TX	(-) Transmit data	
5	-RX	(-) Receive data	
6	+RX	(+) Receive data	
7	-A in	(-) Address input	
8	+A in	(+) Address input	

^{*}POWER GND and GND are electrically connected. Drive Case is isolated from drive circuitry and should be grounded externally.

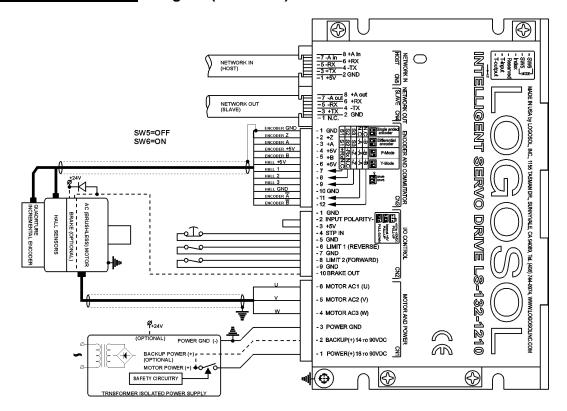
²⁰⁰mA Max current for all four outputs combined.

Doc # 712132001 / Rev. G. 10/01/2007

SAMPLE APPLICATION using AC (brushless) motor with single ended encoder

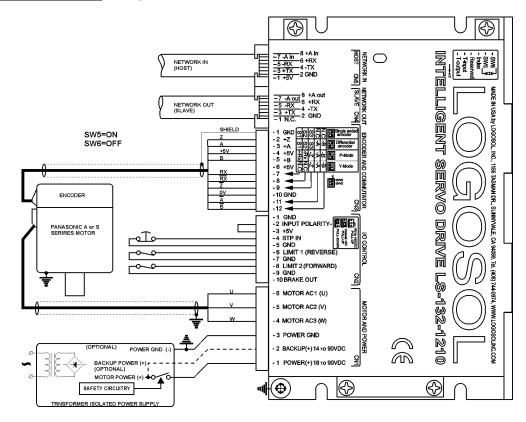


SAMPLE APPLICATION using AC (brushless) motor with differential encoder

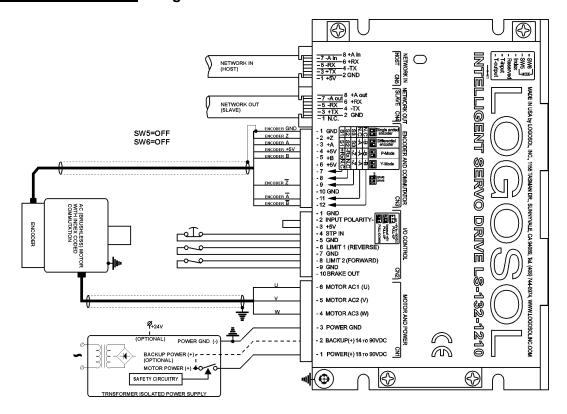


Doc # 712132001 / Rev. G, 10/01/2007

SAMPLE APPLICATION using P-mode

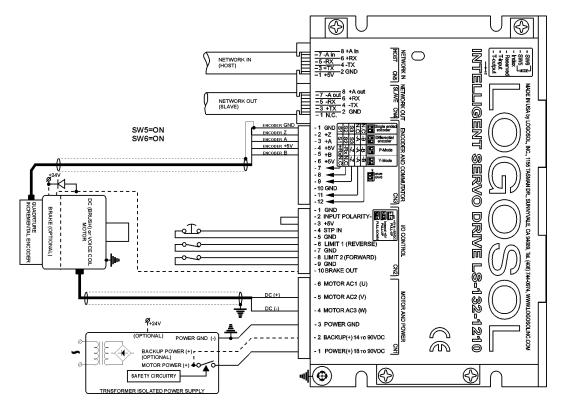


SAMPLE APPLICATION using Y-mode

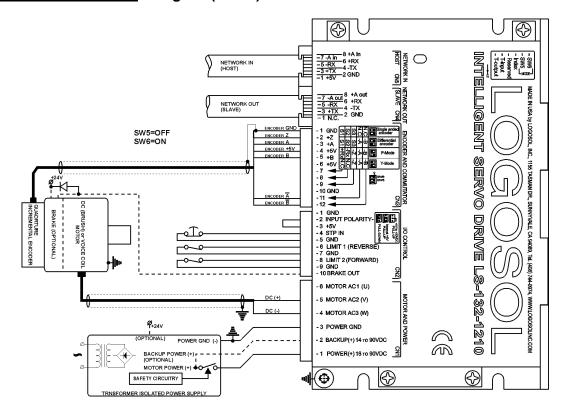


Doc # 712132001 / Rev. G. 10/01/2007

SAMPLE APPLICATION using DC (brush) or Voice Coil motor with single ended encoder

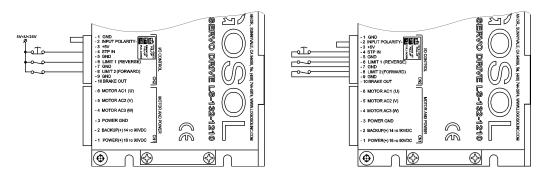


SAMPLE APPLICATION using DC (brush) or Voice Coil motor with differential encoder



Doc # 712132001 / Rev. G. 10/01/2007

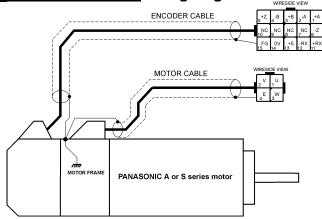
SAMPLE APPLICATION I/O control



Active HIGH control inputs

Active LOW control inputs

PANASONIC A AND S SERIES MOTORS wiring diagram

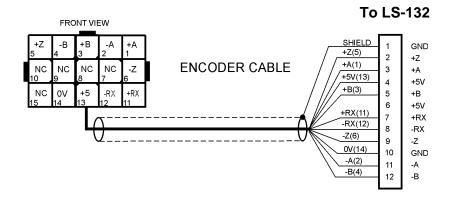


ENCODER CONNECTOR		
PIN#	SIGNAL NAME WIRE COLO	
1	+ A channel output	Red
2	 A channel output 	Pink
3	+ B channel output	Green
4	- B channel output	Blue
5	+ Z channel output	Yellow
6	 Z channel output 	Orange
7	NC	NA
8	NC	NA
9	NC	NA
10	NC NA	
11	+RX Light blue	
12	-RX	Purple
13	+5V White	
14	0V Black	
15	FG = motor frame Black	

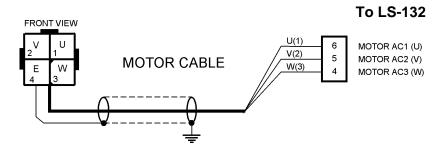
MOTOR CONNECTOR		
PIN# SIGNAL NAME WIRE COLOR		WIRE COLOR
1	U phase Red	
2	V phase	White
3	W phase Black	
4	E = motor frame Green/yellow	

Doc # 712132001 / Rev. G. 10/01/2007

EXTENSION CABLES for PANASONIC A and S series motors



МОТ	MOTOR CONNECTOR		LS-132 CONNECTOR
(AN	(AMP CAP 172163-1)		(MOLEX 22-01-3127)
1	0 pins 170365-1		11 pins 08-50-0114
PIN#	SIGNAL NAME	PIN#	SIGNAL NAME
1	+ A channel output	3	+A
2	- A channel output	11	-A
3	+ B channel output	5	+B
4	- B channel output	12	-B
5	+ Z channel output	2	+Z
6	- Z channel output	9	- Z
11	+RX	7	+RX
12	-RX	8	-RX
13	+5V	4	+5V
14	0V	10	GND
NA	NA	1	GND (SHIELD)



(AN	MOTOR CONNECTOR (AMP CAP 172159-1) 4 pins 170366-1		LS-132 CONNECTOR (PHOENIX CONTACT MSTB2.5/4-ST-5.08)
PIN#	SIGNAL NAME	PIN# SIGNAL NAME	
1	U phase	6	MOTOR AC1 (U)
2	V phase	5	MOTOR AC2 (V)
3	W phase	4	MOTOR AC3 (W).
4	E=motor frame		(SHIELD)

Doc # 712132001 / Rev. G. 10/01/200

LOGOSOL LS-132 QUICK START GUIDE

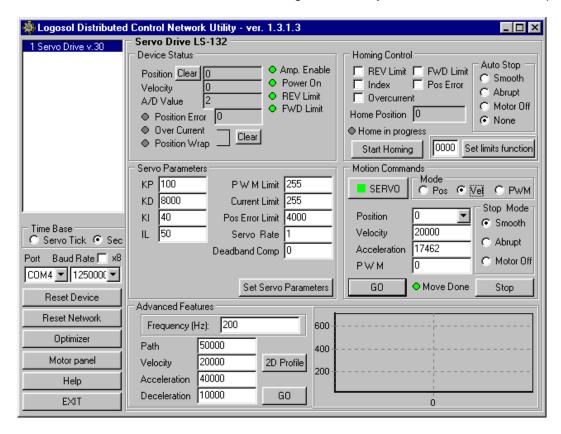
- 1. Set DIP-switches 5 and 6 depending on the motor type.
- 2. Connect power supply to LS-132
- 3. Connect your motor, encoder, hall sensors, and any other I/O you may have.
- 4. Connect RS-232 adapter and RJ-45 network cable between LS-132 and your host computer.

Software installation

- 1. Insert Logosol Distributed Control Network Utility installation disk into the floppy drive.
- 2. Select RUN from the Windows 95/98/2000/NT/XP Start Menu.
- 3. Type a:\dcnsetup and then click OK (a: represents the drive letter).
- 4. The installation wizard will guide you through the setup process.

Initial Connection to the Host

- 1. Turn on the power supply.
- Run the Logosol Distributed Control Network Utility.
- 3. Choose the proper COM port.
- 4. Click **SERVO** button.
- 5. Click **GO** button. The motor should rotate slowly in positive direction. Click **Stop** to interrupt the motion. More information about using LDCN utility is available in LDCN Help.



Doc # 712132001 / Rev. G. 10/01/2007

Motor Initialization

- 1. Turn on the power supply.
- 2. Run the Logosol Distributed Control Network Utility.
- 3. Choose the proper COM port.
- 4. Click Motor Panel button.
- 5. Set the motor parameters.

Peak current, Peak time – Peak current is % of the MAX MOTOR OUTPUT CURRENT (12A for LS-132-1210 and LS-132-1220, 20A for LS-132-2010). The output current will be limited to the Peak current for Time=Peak time. After that the current will be limited to the Continuous current. Peak current (%) and Peak time should be set depending on **motor and application** parameters.

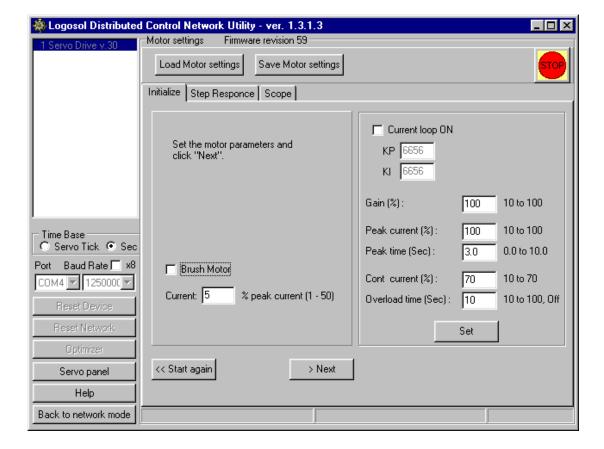
Continuous current, Overload time – the drive output will be limited to this value for overload time. After the expiring of the Overload time the output will be disabled. If "Off" is set the drive output will not be affected. Continuous current (%) and Overload time should be set depending on **motor and application** parameters.

Gain – set Gain=100%. This parameter sets the ratio between command value and the drive PWM output. Gain=50% will limit the PWM output value to 1/2 of its maximum.

Current – motor current will be limited to this value during the **initialization procedure only**. If the current is too low the initialization procedure will not work. Higher values may damage the motor. Start with values 5%-20% and increase the current depending on the results.

Current loop ON – leave Current loop ON unchecked.

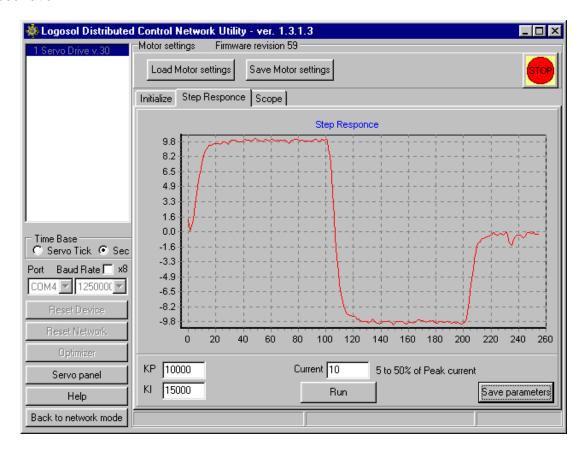
- 6. Select the motor type.
- 7. To start the initialization click **Next** and follow the instructions on the screen.



Doc # 712132001 / Rev. G, 10/01/2007

Setting Current loop parameters

In some applications using "current loop" mode will improve the drive performance. Check **Current loop** ON box to activate this mode. To set **KP** and **KI** values select **Step Response** window. Try to get the current as close as it is possible to square wave with minimum overshooting and oscillation.

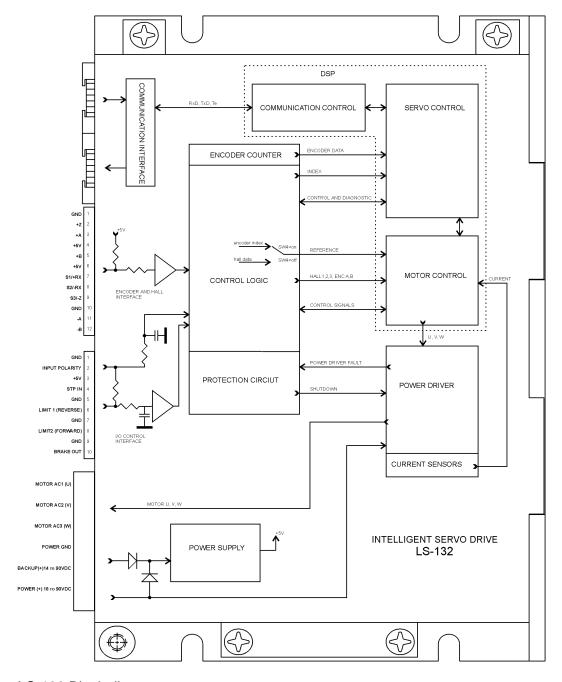


Doc # 712132001 / Rev. G. 10/01/2007

LS132 ARCHITECTURE

Overview

LS-132 Logosol Intelligent Servo Drive is a highly integrated servo control module for Brushless motors including motion controller, servo amplifier with sinusoidal output, serial communication interface, and protection circuit. Up to 31 servo drives can be controlled over a multi-drop full duplex RS-485 network.



LS-132 Block diagram

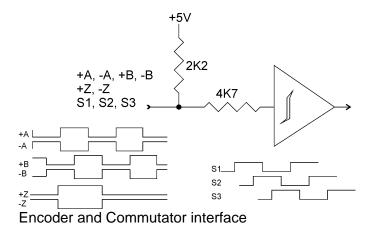
Doc # 712132001 / Rev. G. 10/01/2007

Encoder and Commutator interface

The Encoder interface accepts two square wave inputs -+A, +B (+A, -A, +B, and -B for differential encoders) from an incremental encoder. Ideally these square waves are 50% duty cycle and +/-90 degrees out of phase. The time between encoder state transitions is limited and should not be less than 0.2uS. With ideally formed encoder pulses, this would correspond to a 2500 line encoder (10000 counts/rev) rotating at 30,000 rpm.

Encoder Index +Z (+Z and -Z for differential encoders) is used by Servo control module to capture Home position.

Hall sensors provide the motor position. They are used by motor control module to determine motor position after power up and during the motor initialization procedure.



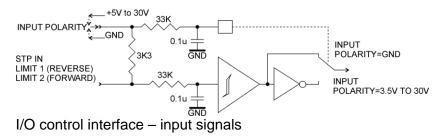
Besides the position control, encoder phases, index and hall sensors are used to determine the motor commutation. The output PWM is synchronized every motor rotation using internal Reference signal. When the motor is equipped with commutated encoder, the Reference signal is generated from hall sensors data (SW4 Index must be "Off"). When the motor is equipped with encoder and regular hall sensors, Encoder Index should be used (SW4 Index must be "On").

I/O Control interface

Control inputs – STP IN, LIMIT1 (REVERSE), LIMIT2 (FORWARD). STP IN is stop input. Limit inputs may be used as "home" switches, limit switches or general-purpose inputs. The multifunctional use of Limit 1 and Limit 2 is described in:

- "Read status" command;
- "Set homing mode" command;
- "Extended commands" subcommand "Stop on limit switches";
- "Status bits and leds" and "Status byte" sections.

Input Polarity is an input, which allows changing the control inputs active level. If Input Polarity pin is grounded, the input terminators are grounded, and the active level is a voltage between 3.5V and 30V (positive interface). If the polarity pin is connected to the drive's +5V, or an external 5V to 30V source, the active level of the control inputs is a GND (open collector interface).



Doc # 712132001 / Rev. G. 10/01/2007

Brake Out is an open collector output. Brake will be released when the brake output is "on". Brake will be engaged when brake output is "off".

Brake output is controlled using "I/O control" command control byte BIT0 and BIT1.

- BIT0=0 The "Brake out" state is controlled by Servo drive status (Refer to "Status bits and LEDs" section in this document) and BIT1 does not matter;
- BIT0=1
 BIT1=0 "Brake out" = "off"

 BIT1=1 "Brake out" = "on"

Serial Command Interface

Serial communication with the LS-132 adheres to a full-duplex (4 wire) 8-bit asynchronous protocol with one start bit, followed by 8 data bits (lsb first), followed by a single stop bit.

The communication protocol supports full-duplex multi drop RS-485 interface that allows multiple drives to be controlled over a single RS-485 port. The host sends commands over it's RS-485 transmit line and receives all status data over shared RS-485 receive line.

The command protocol is a strict master/slave protocol in which the host sends a command packet to a specific slave. The data are stored in the slave buffer until the end of the servo cycle (51.2uS) and then the command is executed. Then the slave Drive sends back a status packet. Typically the host does not send another command until a status packet has been received to insure that it does not overwrite any previous command data still in use.

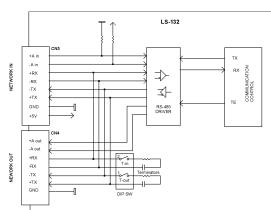
Each command packet consist of:

Header byte (0xAA)
Address byte – individual or group (0x00 – 0xFF)
Command byte
0 – 15 data bytes
Checksum byte

The command byte is divided into upper and lower nibbles: the lower nibble is the command value; the upper nibble is the number of additional data bytes, which will follow the command byte. The checksum byte is 8-bit sum of the address byte, the command byte, and the data bytes. The number of data bytes depends on the particular command chosen. After a command is issued, the corresponding drive will send back a status packet consisting of:

Status byte 0-23 optional bytes of status data Checksum byte

Doc # 712132001 / Rev. G. 10/01/2007



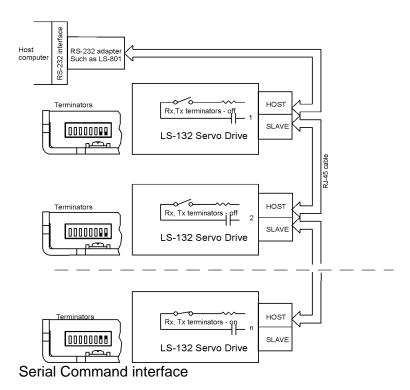
Servo Drive Serial Interface

The status byte contains basic status information about the Drive, including a checksum error flag for the command just received. The optional data bytes may include data such as the position, velocity, etc. and are programmable by the host. The checksum byte is the 8-bit sum of the status byte and the additional status data bytes.

The transmission of all 16-bit and 32-bit data is always with the least significant byte first.

Addressing

Rather than hard-wired or switch-selected address, the host dynamically sets the address of each LS-132 with the aid of the daisy-chained *A in* and *A out* lines. This allows additional drives to be added to a RS-485 network with no hardware changes. *A in* of the first Drive is pulled low, its communication is enabled and the default address is 0x00. When the "Set Address" command is issued to give this Drive new unique address, it will lower it's *A out* pin. Connecting *A out* pin to the *A in* pin of the next servo drive in the network will enable its communication at default address of 0x00. Repeating this process allows a variable number of controllers present to be given unique addresses.



Doc # 712132001 / Rev. G. 10/01/2007

Group Addresses

In addition to the individual address, each controller has a secondary group address. Several LS-132 controllers may share a common group address. This address is useful for sending commands, which must be performed simultaneously by a number of drivers (e.g. *Start motion, Set*

Baud Rate, etc.). When a LS-132 receives a command sent to its group address, it will execute the command but not send back a status packet. This prevents data collisions on the shared response line. When programming group addresses, however, the host can specify that one member of the group is the "group leader". The group leader will send back a status packet just like it would for a command sent to its individual address. The group address is programmed at the same time as the unique individual address using the Set Address command.

Changing communication rates

The default baud rate after power-up is 19.2Kb/S. Baud rates up to 1250Kb/S may be used at maximum servo rate. After communication has been established with all servo drives on a single network, the baud rate may be changed to a higher value with the Set Baud Rate command.

Servo control

LS-132 uses a "proportional-integral-derivative", or PID filter. The position, velocity and acceleration are programmed as 32-bit quantities in units of encoder counts for servo ticks. For example, a velocity of 10 revolutions per second of a motor with a 500 line encoder (2000 counts/rev) at a tick time of 51.2 usec. would correspond to a velocity of 1.024 counts/tick. Velocities and accelerations use the lower 16 bits as a fractional component so the actual programmed velocity would be 1.024 x 65536 or 67109. An acceleration of 40 rev/sec/sec (which would bring us up to the desired speed in $\frac{1}{2}$ sec) would be 0.00021 counts/tick/tick; with the lower 16 bits the fractional component, this would be programmed as 0.00021 x 65536 or 14. Position is programmed as a straight 32-bit quantity with no fractional component. Note that if the servo rate divisor is modified, the time dependent velocity and acceleration parameters will also have to be modified.

PWM mode

If the position servo is disabled, the motor is operated in a raw PWM output mode and no trapezoidal or velocity profiling is performed. In this mode, a user specified PWM value is outputted directly to the amplifier. A PWM value of 255 corresponds to 100% and a value of 0 corresponds to 0%. Command position is continually updated to match the actual position of the motor and there will be no abrupt jump in the motor's position when position or velocity modes are entered. Also while the position servo is disabled, the command velocity is continually updated to match the actual velocity of motor. Thus, when velocity mode is entered, there will be no discontinuity in the motor's velocity. Trapezoidal profile motions, however, will still force the motor to begin at zero velocity.

STATUS and SAFETY features

Safety features

STP IN – must be closed to GND or +5V (depending on INPUT POLARITY input). If STP IN is open, the drive will be in Fault Condition and the drive output will be disabled.

Motor short protection – the drive is protected against short circuit output to output or output to ground.

Overvoltage protection –The drive will be in Fault Condition and the drive output will be disabled when the input voltage is above specified limits (Refer to *Technical Specifications* section of this document).

Doc # 712132001 / Rev. G. 10/01/2007

System Status

Stop Motor command - refer to *Stop motor* command (page 26):

Bit 0 - Pic_ae.

Auxiliary Status byte diagnostic bits - refer to *Read status* command (page 24) and *Status byte and Auxiliary status byte definitions* (page 30):

Bit 0 - Index:

Bit 2 - Servo_on.

Status byte diagnostic bits - refer to *Read status* command (page 24) and *Status byte and Auxiliary status byte definitions* (page 30):

Bit 0 – Move_done;

Bit 3 - Power on;

Bit 4 – Pos_error;

Bit 5 - Limit 1 (Reverse);

Bit 6 – Limit 2 (Forward).

Diagnostic bits

Ctatura	04-4	C4-4	04-4	C4-4	C4-4	A !!!	A !!! =	C4 CI				
Status	Status	Status	Status	Status	Status	Auxiliary	,	Stop Cmd		00551	0041105	BRAKE
Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 0	Bit 2	Bit 0	Bit 0	CONDITION	GREEN	ORANGE	OUT
Limit 2	Limit 1	Pos_error	Power_on	XXX	Move_done	Servo_on	Index	Pic_ae				0
1	1	Χ	1	Х	1	0	1	0	Servo OFF, Power Driver OFF	Blink	Off	Off
For limit	Rev limit	0*	1	Х	Х	1	Encoder	1	Servo ON, Power Driver ON	On	Off	On
FOI IIIIIII	Kev IIIIII	U	ı	^	^	0	Encoder	'	Servo OFF, Power Driver ON	Oil	Oil	On
Х	Х	Х	Х	Х	1	0	0	0	Invalid Hall combination	Off	On	
^	^	^	^	^	0	0 1	1	0	Invalid Motor data checksum	Oii	Oil	
1	0	Х	1	Х	1	0	1	0	STOP input activated	Alternate		
1	0	1	0	Х	Х	0	1	1	STOP input activated (lathced)*	Ailei	mate	ale
0	1	1	0	0	1	0	1	0	Under/Overvoltage/Overheat			Off
0	1	1	0	Х	Х	0	1	1	Motor short/Overvoltage*	Off	On	Oii
1	1	1	0	0	Х	0	1	1	Undervoltage/Overheat *			
0	0	1	0	1	Х	0	1	1	Overcurrent	Blink		
1	0	1	0	Х	Х	0	0	1	Encoder error*	Off	Blink	
Х	Χ	1	1	Х	Х	0	Х	1	Position error*	On		

^{*}To restore the normal operation:

- Set to 0 Pic_ae (Stop motor command, page 26);
- Send *Clear sticky bits* command (page 28);
- If there is no more fault condition Power on (Status Byte Bit 3, page 30) will be set to 1;
- To turn servo ON set Pic ae to 1 (*Stop motor* command, page 26).

Power-up and Reset Conditions

After Power-up or reset, the following state is established:

Motor position is reset to zero

Velocity and acceleration values are set to zero

All gain parameters and limit values are set to zero

The servo rate divisor is set to 1 (51.2 usec servo rate)

The PWM value is set to zero

The controller is in PWM mode

The default status data is the status byte only

The individual address is set to 0x00 and the group address to 0xFF (group leader not set)

Communications are disables pending a low value of A in

The baud rate is set to 19.2 Kb/S

In the status byte, the move_done and pos_error flags will be set and home_in_progress flag will be cleared. In the auxiliary status byte, the pos_wrap, servo_on, accel_done, slew_done and servo_overrun flags will be cleared.

Doc # 712132001 / Rev. G. 10/01/2007

Coordinated motion control – Theory of operation

LS-132 contains a path point buffer with room for 256 entries. Each entry is a goal position for the motor. When the *Servo Drive* enters its special path mode, it will automatically move from one point to the next at a user selectable rate in steps of 51.2 uSec. The Servo Drive moves the motor between goal points at a constant velocity such that it always arrives at the next path point in exactly the precalculated time. When sets of path points are downloaded into multiple controllers, and then the paths started simultaneously, the individual axes will execute their paths with exact* synchronization. If, for example, the time between the points is set to 5.12 mSec, the path point buffer has room for about 1.3 seconds worth of motion. Typically, the host computer downloads the first part of a path to the LS-132 buffers and then starts the path mode. As the buffers becomes depleted, additional path points are dynamically added while the axes are still in motion, until the path is complete. The timing requirements for the host require that it be able to dynamically download new path points before the path point buffers empties completely. With a path point buffer size of 1.3 seconds or even more with lower frequency, even a non-real time host, such as a PC running Windows, can easily keep up with the task of re-filling the path point buffers as needed.

The actual multi-axis paths, which are downloaded into the LS-132 path point buffers, are calculated by the host computer. In addition to creating the geometry desired (arcs, lines, etc.), the path should be smooth, adhering to the physical acceleration and velocity limits of the motors being controlled. Because the host computer actually creates the paths, any path the user can create can be executed, and paths can involve up to 31 axes. Most typically, coordinated straight-line motions, 2-axis circular motions, or S-curve profiling motions are created.

Note that motions created with the path mode are independent of any acceleration or velocity values loaded using the Load Trajectory command.

Path Accuracy

The path accuracy of the LS-132 Servo Drive is more than adequate for most CNC machine control or robot control applications. For very high speed or very high accuracy applications, however, there are two types of path errors to consider: absolute path errors and timing errors.

Absolute Path Errors

Absolute path accuracy is the accuracy with which a series of calculated path points with straight line segments between them matches the actual curved path desired. For example, a circle, which is approximated by only 5 path points, will form a pentagon rather than a circle. The maximum error between the side of the pentagon and the circle may be quite large. A larger number of path points will produce a smaller error. In general, accuracy of an approximated path will be a function of the number of path points used, and the radius of the curve.

Because LS-132 uses a fixed number of points per second, moving more slowly will result in a more accurate path than moving quickly. Also, a higher frequency path will be more accurate than a lower frequency path. The main advantages of using a slower path, however, are that fewer path points need to be calculated, less data needs to be sent to the controllers, and the path point buffer will last longer.

The maximum absolute path error can be approximated by the formula:

$$Error = R x (1 - cos(V/(2xFxR)))^*$$

where **R** is the radius of the curve (in inches), **V** is the velocity of the motion (in inches/sec), and **F** is the path point frequency. For example, a one-inch diameter circle with a velocity of 1 inch per second and a path frequency of 30 Hz would have a maximum error of 0.00028 inches.

^{*} The exactness of the synchronization is subject to crystal frequency accuracy and other timing factors discussed later.

^{*} The cosine function should be executed for an angle in radians.

Doc # 712132001 / Rev. G. 10/01/2007

Timing Errors

If the timing of multiple axes is not perfectly synchronized, there will be a deviation from the desired path from the fact that one axis will be ahead or behind in time. The exact deviation will depend on the path geometry.

The first type of timing error results from multiple axes not starting at exactly the same time. When a "start path" command is issued to a group of controllers, they will all start within +/- 0.000025 seconds of one another.

The second type of timing error results from inaccuracies in the frequencies of the oscillators running on each *LS-132* controller. (If all Servo Drives are timed from the same oscillator, this error is zero.) Typical oscillator variations (for the same operating temperature) are about 10 parts per million. Therefore, after running a path for 10 seconds, for example, the timing error would be about +/-0.0001 seconds.

By adding both of these timing errors together, and then multiplying by the path velocity, we get the total distance that one axis can be ahead of another axis. For a 10 second motion, while moving at 1 inch per second, we could have one axis moving ahead of another by at most 0.000125 inches. The actual worst-case deviation (moving along a 45 degree angle) will produce an error from the ideal path of 0.000125 inches. Over a total distance of 10 inches traveled, this gives a basic accuracy of ± 0.0000125 inches per inch of travel. Other examples, of course, will produce different accuracy figures.

Note that errors due to timing only accumulate during a coordinated motion and are, in essence, reset with each new move. Therefore, if errors due to timing do become a problem, the paths should be broken up into shorter moves.

Doc # 712132001 / Rev. G. 10/01/2007

COMMAND SPECIFICATION

List of Commands

Command	CMD	#	Description	While
	Code	Data		Moving?
		bytes		
Reset position	0x0	0	Sets position counter to zero	No
Set address	0x1	2	Sets the individual and group addresses	Yes
Define status	0x2	1-2	Defines which data should be sent in every status packet	Yes
Read status	0x3	1-2	Causes particular status data to be returned just once	Yes
Load trajectory	0x4	1-15	Loads motion trajectory parameters	Maybe*
Start motion	0x5	0	Executes the previously loaded trajectory	Maybe**
Set gain	0x6	14	Sets the PID gains and operating limits	Yes
Stop motor	0x7	1	Stops the motor in one of three manners	Yes
I/O control	0x8	1	Controls the "Brake out" mode and sets the path point mode frequency	Yes
Set home mode	0x9	1	Sets conditions for capturing the home position	Yes
Set baud rate	0xA	1	Sets the baud rate (group command only)	Yes
Clear bits	0xB	0	Clears the sticky status bits	Yes
Save as home	0xC	0	Saves the current position in the home position register	Yes
Add path points	0xD	0-n	Adds up to 7 path points to the device buffer and starts the path point mode motion	Yes
Nop/Extended commands	0xE	0-n	Simply causes the defined status data to be returned if n = 0 Extended commands if n > 0	Yes
Hard reset	0xF	0	Resets the controller t o its power-up state.	Yes

^{*}Only allowed while moving if the "start motion now" bit of the trajectory control word is not set or if the "profile mode" bit is set for velocity mode.

Command Description

Reset Position

Command value: 0x0
Number of data bytes: 0
Command byte: 0x00

Data bytes:

None

Description:

Resets the 32-bit encoder counter to zero. Do not issue this command while executing a trapezoidal profile motion.

^{**}Only allowed while moving if the previously loaded trajectory has the "profile mode" bit set for velocity mode.

Doc # 712132001 / Rev. G. 10/01/2007

Set Address

Command value: 0x1
Number of data bytes: 2
Command byte: 0x21

Data bytes:

1. Individual address: 0x01-0x7F (initial address 0x00) Group Address: 0x80-0xFF (initial value 0xFF)

Description:

Sets the individual address and group address. Group addresses are always interpreted as being between 0x80 and 0xFF. If a Drive is to be a group leader, clear bit 7 of the desired group address in the second data byte. The module will automatically set bit 7 internally after flagging the Drive as a group leader. (If bit 7 of the second data byte is set, the module will default to being a group member.) The first time this command is issued after power-up or reset, it will also enable communications for the next Drive in the network chain by lowering it's "A out" signal.

Define Status

Command value: 0x2

Number of data bytes: 1 or 2

Command byte: 0x12 or 0x22

Data bytes:

- 1. Status items: (default: 0x0000)
- Bit 0: send position (4 bytes)
 - 1: send A/D value (1 byte)
 - 2: send actual velocity (2 bytes no fractional component)
 - 3: send auxiliary status byte (1 byte)
 - 4: send home position (4 bytes)
 - 5: send device ID and version number (2 bytes) (First byte Motor controller device ID = 0.

Second byte - version number =30 to 39 (decimal))

- 6: send current position error (2 bytes)
- 7: send number of points in the path buffer (1 byte)
- 8: send digital inputs (2 bytes)
- 9: send analog inputs (2 bytes)
- 10 to 15: not used. Clear to 0

Description:

Defines what additional data will be sent in the status packet along with the status byte. Setting bits in the command's data byte will cause the corresponding additional data bytes to be sent after the status byte. The status data will always be sent in the order listed. For example if bits 0 and 3 are set, the status packet will consist of the status byte followed by four bytes of position data, followed by the aux. status byte, followed by the checksum. The status packet returned in response to this command will include the additional data bytes specified. On power-up or reset, the default status packet will include only the status byte and the checksum byte.

Doc # 712132001 / Rev. G, 10/01/2007

Read Status

Command value: 0x3 Number of data bytes: 1 or 2

Command byte: 0x13 or 0x23

Data bytes: 1.Status items:

Bit 0: send position (4 bytes)
1: send A/D value (1 byte)

2: send actual velocity (2 bytes – no fractional component)

3: send auxiliary status byte (1 byte)4: send home position (4 bytes)

5: send device ID, version number (2 bytes) (First byte - Motor controller device ID = 0,

Second byte - version number =30 to 39 (decimal))

6: send current position error (2 bytes)

7: send number of points in the path buffer (1 byte)

8: send digital inputs (2 bytes)
9: send analog inputs (2 bytes)
10 to 15: not used. Clear to 0

Description:

This is a non-permanent version of the *Define Status* command. The status packet returned in response to this command will incorporate the data bytes specified, but subsequent status packets will include only the data bytes previously specified with the *Define Status* command.

Load Trajectory

Command value: 0x4Number of data bytes: n = 1-15Command byte: 0xn5

Data bytes: 1.Control byte:

Bit 0: load position data (n = n + 4 bytes)

1: load velocity data (n = n + 4 bytes)

2: load acceleration data (n = n + 4 bytes)

3: load PWM value $(n = n + 1 \text{ or } 2 \text{ bytes})^*$

4: servo mode - 0 = PWM mode, 1 = position servo 5: profile mode - 0 = trapezoidal profile, 1 = velocity i

5: profile mode - 0 = trapezoidal profile, 1 = velocity profile
 6: in velocity/PWM mode - direction flag 0 = FWD, 1 = REV

7: start motion now

PWM value can be 1 or 2 bytes. If only 1 byte is supplied, the most significant byte is set to 0. <u>Description:</u>

All motion parameters are set with this command. Setting one of the first four bits in the control byte will require additional data bytes to be sent (as indicated) in the order listed. The position data (range *+/-0x7FFFFFFF) is only used as the goal position in trapezoidal profile mode. The velocity data (range 0x00000000 to 0x7FFFFFFF) is used as the goal velocity in velocity profile mode or as the maximum velocity in trapezoidal profile mode. Velocity is given in encoder counts per servo tick, multiplied by 65536. The acceleration data (range 0x000000000 to 0x7FFFFFFF) is used in both trapezoidal and velocity profile mode. Acceleration is given in encoder counts per servo tick per servo tick, multiplied by 65536. The PWM value (range 0x0000 - 0xFFFF), used only when the position servo is not operating, sends a raw PWM value directly to the amplifier. The PWM value is reset to 0 internally on any condition, which automatically disables the position servo.

^{*} While the position may range from -0x7FFFFFF to +0x7FFFFFF, the goal position should not differ from the current position by more then 0x7FFFFFF.

Doc # 712132001 / Rev. G, 10/01/2007

Bit 4 of the control byte specifies whether the position servo should be used or if the PWM mode should be entered. Bit 5 specifies whether a trapezoidal profile motion should be initiated or if the velocity profiler is used. Trapezoidal profile motions should only be initialized when the motor velocity is 0. (Bit 0 of the status byte indicates when a trapezoidal profile motion has been completed, or in velocity mode, when the command velocity has been reached.) Bit 6 indicates the velocity or PWM direction. If bit 7 is set, the command will be executed immediately. If bit 7 is clear, the command data will be buffered and it will be executed when the *Start Motion* command is issued. For example to load only new position data and acceleration data but not to start the motion yet, the command byte would be 0x94, the control byte would be 0x15, followed by 4 bytes of position data (least significant byte first), followed by 4 bytes of acceleration data.

Start Motion

Command value: 0x5
Number of data bytes: 0
Command byte: 0x05

Description:

Causes the trajectory information loaded with the most recent Load Trajectory command to execute. This is useful for loading several Drives with trajectory information and then starting them simultaneously with a group command.

Set Gain

Command value: 0x6
Number of data bytes: 14
Command byte: 0xE6

Data bytes:

- 1,2. Position gain KP (0 0x7FFF)
- 3,4. Velocity gain KD (0 0x7FFF)
- 5.6 Integral gain KI (0 0x7FFF)
- 7.8. Integration limit IL (0 0x7FFF)
- 9. Output limit OL (0 0xFF) (typically recommended 0xFA)
- 10. Current limit CL (0 0xFF) (only odd values)
- 11,12 Position error limit EL (0 0x3FFF)
- 13. Servo rate divisor SR (1 0xFF)
- 14. Not used

Description:

Sets all parameters and limits governing the behavior of the position servo. KP, KD, KI and IL are PID filter parameters. OL limits the maximal PWM output value to 0<PWM≤OL in position servo modes. In PWM mode OL is ignored. CL is used for motor current limitation (refer to *Motor current monitoring* in *Safety Features* for detailed information). Setting CL=0 effectively disables current limiting. The position error limit (EL) will cause the position servo to be disabled should the position error grow beyond the limit. The servo rate divisor sets the servo tick time to be a multiple of 51.2 uSec (19.531) KHz). For example SR=3 gives a servo rate of 6510 Hz. The servo tick rate is also used as the profiling time base, although command processing is always performed at the maximum tick rate.

Doc # 712132001 / Rev. G, 10/01/2007

Stop Motor

Command value: 0x7 Number of data bytes: 1 or 5

Command byte: 0x17 or 0x57

Data bytes:

1. Stop control byte

Bit 0: Pic_ae (Power Driver enable)

- Turn motor off
 Stop abruptly
 Stop smoothly
- 4: Stop here
- 5: Not used. Clear to 06: Not used. Clear to 0
- 7: Not used. Clear to 0

2-5. Stopping position (only required if bit 4 above is set)

Description:

Stops the motor in the specified manner. If bit 0 of the Stop Control Byte is set, Power Driver will be enabled. If bit 0 is cleared Power Driver will be disabled, regardless of the state of the other bits. Pic_ae also controls the meaning of bit 3 (Power_on), bit 5 (Limit1 (Reverse)), and bit 6 (Limit 2 (Forward)) of status byte (refer to Status Bits and Safety Features section in this document). If bit 1 is set, the position servo will be disabled, the PWM output value will be set to 0, and bits 2, 3 and 4 are ignored. If bit 2 is set, the current command velocity and the goal velocity will be set to 0, the position servo will be enabled, and velocity mode will be entered. If the velocity servo was previously disabled, the motor will simply start servoing to its current position. If the motor was previously moving in one of the profiling modes, it will stop moving abruptly and servo to its current position. This stopping mode should only be used as an emergency stop where the motor position needs to be maintained. Setting bit 3 enters a more graceful stop mode - this sets the goal velocity to 0 and enters velocity mode, causing the motor to decelerate to a stop at the current acceleration rate. If bit 4 is set, the motor will move to the specified stopping position abruptly with no profiling. This mode can be used to cause the motor to track a continuous string of command positions. Note that if the stopping position is too far from the current position, a position error will be generated. Only one of the bits 1, 2, 3 or 4 should be set at the same time. The Stop Motor command must be issued initially to set Pic ae before other motion commands are issued.

I/O Control

Command value: 0x8
Number of data bytes: 1
Command byte: 0x18

Data bytes:

Bit 0: "Brake out" mode.

If this bit is set to 0 the "Brake out" is controlled according the "Status bits and LEDs" section of this document. If this bit is set to 1 the "Brake out" is controlled by BIT1.

1: Brake out control.

If BIT0 is set to 0 - not used.

If *BIT0* is set to 1: BIT1=0 - "Brake out="off";

BIT1=1 - Brake out ="on".

- 2: Not used. Must be set to 0.
- 3: Not used. Must be set to 0.
- 4: Not used. Must be set to 0.
- 5: Not used. Must be set to 0.
- 6: If this bit is set, the Path Points Buffer counter will be set to the value of the next 2 data bytes (requires 2 data bytes, range 0000h 7FFFh)
- 7: Not used. Set to 0.

Doc # 712132001 / Rev. G, 10/01/2007

Description:

Depending on *BIT0 "Brake out"* can be controlled by device status (Refer to "Status bits and LEDs" section of this document) or by *BIT1* (Refer to "Brake out" section of this document).

This command with bit 6 set to 1 is used to set the time base for the path points. The path point buffer counter multiplied by the servo tick (51.2 uSec) gives the time between the points. For example if the path point buffer counter is set to 100, the time between the points will be 5.12 mSec (100 x 51.2 uSec).

Set Homing Mode

Command value: 0x9
Number of data bytes: 1
Command byte: 0x19

Data bytes:

1. Homing control byte

- Bit 0: Capture home position on change of Limit 1 (Reverse)
 - 1: Capture home position on change of Limit 2 (Forward)
 - 2 Turn motor off on home
 - 3: Capture home on change of Index
 - 4: Stop abruptly on home
 - 5: Stop smoothly on home
 - 6: Capture home position when an excess position error occurs
 - 7: Capture home position when current limiting occurs

Description:

Causes the Drive to monitor the specified conditions and capture the home position when any of the flagged conditions occur. The home_in_progress bit in the status byte is set when this command is issued and it is then lowered when the home position has been found. Setting one (and only one) of bits 2, 4 or 5 will cause the motor to stop automatically in the specified manner once the home condition has been triggered. This feature can also be used as a safety shutoff.

Set Baud Rate

Command value:	0xA	sample values:		
Number of data bytes:	1	9600	BRD = 0x81	
Command byte:	0x1A	19200	BRD = 0x3F	
Data bytes:		57600	BRD = 0x14	
 Baud rate divisor, 	BRD	115200	BRD = 0x0A	
		125000	BRD = 0x27	
		312500	BRD = 0x0F	
		625000	BRD = 0x07	
		1250000	BRD = 0x03	

Description:

Sets the communication baud rate. All drives on the network must have their baud rates changed at the same time; therefore this command should only be issued to a group including all of the controllers on the network. A status packet returned from this command would be at the new baud rate, so typically (unless the host's baud rate can be accurately synchronized) there should be no group leader when this command is issued.

Doc # 712132001 / Rev. G. 10/01/2007

Clear Sticky Bits

Command value: 0xB
Number of data bytes: 0
Command byte: 0x0B

Description:

The overcurrent and position error bits in the status byte and the position wrap and servo timer overrun bits in the auxiliary status byte will stay set unless cleared explicitly with this command.

Save Current Position as Home
Command value: 0xC
Number of data bytes: 0
Command byte: 0x0C

Description:

Causes the current position to be saved as the home position. This command is typically issued to a group of controllers to cause their current positions to be stored synchronously. The stored positions can then be read individually by reading the home position.

Add path points

Command value: 0xD

Number of data bytes: n = 0, 2, 4, 6, 8, 10, 12 or 14

Command byte: 0xnD

Data bytes:

1, 2: Incremental data for path point 1 $(n \ge 2)$ 3, 4: Incremental data for path point 2 $(n \ge 4)$

13, 14: Incremental data for path point 7 (n = 0xE) or none

Starts execution of path point mode (n = 0)

Description:

The data format of the points is a 2-byte signed value. The most significant byte is the integer part and the least significant byte is fractional part (1/256 of encoder count). The whole value is added to the desired position each servo tick. The same value is applied Path Points Buffer counter times, thus forming the desired frequency between the path points.

No Operation

Command value: 0xE
Number of data bytes: 0
Command byte: 0x0E

Data bytes: None

Description:

The No Operation command does nothing except cause a status packet with the currently defined status data to be returned.

Doc # 712132001 / Rev. G. 10/01/2007

Extended commands

Command value: 0xE Number of data bytes: 1 to n

Command byte: 0x1E to 0xnE

Data bytes:

1: sub command code

2 to n: sub-command specific data

Sub-command **0x00** Stop on limit switches.

Data bytes:

control byte for limit 1 (Reverse)
 control bite for limit 2 (Forward)

Limit switch control bytes bit description:

Bit 0 servo in one direction

turn motor off
stop abruptly
stop smoothly
not used

Description

Setting one of bits 0 to 3 enables Stop on limits function and specifies how to stop the motor. If bit 0 is set, the position servo will be enabled in the direction of the limit only. If bit 1 is set, the position servo will be disabled, the PWM output value will be set to 0, and bits 2 and 3 are ignored. If bit 2 is set, the motor will simply start servoing to its current position. Setting bit 3 enters a more graceful stop mode – the controller sets the goal velocity to 0 and enters velocity mode, causing the motor to decelerate to a stop at the current acceleration rate.

Clearing bits 0 to 3 disables Stop on limits function.

This function is disabled by default.

Sub-command **0x01** Read hall sensors and initialize the angle.

Description

This command makes the controller to read the hall sensors state and to calculate the initial angle. This angle will be overwritten when the first index comes.

The command does nothing if an index has already come.

Sub-command 0x02 repeat the last answer.

Description

This command makes the controller to send the last sent answer again.

Hard Reset

Command value: 0xF
Number of data bytes: 0
Command byte: 0x0F

Description:

Resets the control module to its power-up state. No status will be returned. Typically, this command is issued to all the modules on the network, although if the baud rate is set at the default, it is possible to reset and re-initialize the addresses of a contiguous sub-chain of modules.

Hard reset command sent at address 0xFF resets the controller even if its group address is different than 0xFF.

Doc # 712132001 / Rev. G. 10/01/2007

STATUS BYTE AND AUXILIARY STATUS BYTE DEFINITIONS

Status Byte		
<u>Bit</u>	<u>Name</u>	Definition
0	Move_done	Clear when in the middle of a trapezoidal profile
	_	move or in velocity mode, when accelerating from
		one velocity to the next. This bit is set otherwise,
		including while the position servo is disabled
1	Cksum_error	Set if there was a checksum error in the just received
		command packet
2	Current_limit	Set if current limiting has exceeded (refer to Motor Current
	_	Monitoring section in this document). Must be cleared by user with
		Clear Sticky Bits command
3	Power_on/diag. bit	Refer to Status Bits and LED section in this document
4	Pos_error	Set if the position error has exceeded the position error
		limit. It is also set whenever the position servo is
		disabled (Power_on=0). Must be cleared by user with
		Clear Sticky Bits command
5	Limit 1 (Reverse)/	Reverse Limit or diagnostic bit (refer to Status Bits and LED
	diag. bit	section in this document).
6	Limit 2 (Forward)/	Forward Limit or diagnostic bit (refer to Status Bits and LED
-	diag. bit	section in this document).
7	Home_in_progress	Set while searching for a home position. Reset to
		zero once the home position has been captured
Auxiliary Sta	atus Bvte	
<u>Bit</u>	Name	<u>Definition</u>
0	Index/diag. bit	Compliment of the value of the index input or diagnostic bit
	J	(refer to Status Bits and LED section in this document).
1	Pos_wrap	Set if the 32-bit position counter wraps around.
	– ,	Must be cleared with the Clear Sticky Bits command
2	Servo_on	Set if the position servo is enabled, clear otherwise
3	Accel_done	Set when the initial acceleration phase of a
	_	trapezoidal profile move is completed. Cleared when
		the next move is started
4	Slew_done	Set when the slew portion of a trapezoidal profile
	_	move is complete. Cleared when the next move is
		started
5	Servo_overrun	At the highest baud rate and servo rate, certain
		combinations of calculations may cause the servo,
		profiling, and command processing to take longer
		than 51.2 uSec, in which case, this bit will be set.
		This is typically not serious, only periodically
		introducing a small fraction of a millisecond delay to
		the servo tick time. Cleared with the Clear Sticky
		Bits command
6	Path mode	Set when the drive is currently executing a path. Cleared when
		buffer is emptied or Stop Motor or Load Trajectory command
		is sent.

Doc # 712132001 / Rev. G. 10/01/2007

INITIALIZING PROCEDURE AND PROGRAMMING EXAMPLES FOR SERVO DRIVES

To ensure a proper operation of all Servo drives connected to the network, the following initializing steps should be executed:

- 1. Reset all modules with *Hard Reset* command.
- 2. Set the addresses for all connected drives.
- 3. Set the individual gains (KP, KD, KI, IL, OL, CL, EL, SR and DB). Minimal requirements are: KP <> 0, EL <> 0 and SR <> 0.
- 4. Use *Load trajectory* command to set the target position, velocity acceleration with start motion now in trapezoidal mode. Minimal requirements are acceleration <> 0 and target position = 0. This command does not start any motion. It is necessary to initialize internal registers of the module.
- 5. Close the servo loop by using *Stop Motor* command (Pic_ae=1 and Stop abruptly=1).

Understanding the Serial Communication with Servo drives

The Serial Communication with Servo drives is strictly master-slave and matches repeatedly two elements:

- Sending a command to the specified drive's address;
- Receiving answer to the sent command Status Byte(s).

Note: During the communication all bytes are sent with LSB first.

Commands

There are 16 commands managing Servo drives (refer to Command Description). Each command as shown in the following two tables includes header, address, command, data bytes and one checksum byte. Checksum does not include header byte.

Structure of Read Status command

Byte 1	Byte 2	Byte 3		Byte 4	Byte 5
Header	Address	Command Code		Data Byte	CheckSum =
	(Individual or Group)	High 4 bits No. of data bytes	Low 4 bits command code		Byte 2 + Byte 3 + Data Byte
AA	01	1	3	01	15

Examples

Cmd. Bytes	Byte 1	Byte 2	Byte 3	Byte 4 – N	Byte N+1
Command	Header	Address	Cmd. Code	Data Byte(s)	Checksum
Reset position	AA	01	0.0		01
Define status	AA	05	12	05	1C
Set address	AA	01	21	07 FF	21
		_		•	
Load trajectory	AA	01	5 4	91 00 28 00 00	0E
Set gain	AA	01	E 6	64 00 00 04 00 00 00 00 FF	
				00 00 08 01 00	57

Status Data

The structure of the returned status information depends on *Define Status* or *Read Status* commands (refer to Command Description). By default only the Status byte and Checksum are returned to the host.

Examples

ſ	Byte 1	Optional Bytes 0-16	CheckSum
Γ	Status Byte	Additional Status Bytes as position, velocity, home	CheckSum = Byte 1+ Optional Bytes
	-	position, A/D auxiliary byte, version and position error.	
Γ	09	no additional status bytes requested	09
Γ	09	00 28 00 00 – four additional status bytes	31

Doc # 712132001 / Rev. G. 10/01/2007

Addressing

Each drive in the daisy-chained network has two addresses:

- Individual for individual control of each drive. Its range is from 01h to 7Fh.
- Group for simultaneous control of all group members by sending a single command to their group address. It is in the range of 80h to FFh.

Both these addresses have to be set during the initialization process.

The group may have Group leader responsible to send status data. Its address is: Group leader address = Group address - 80h.

If there is no group leader - no status data will be send after a group command.

Set Baud Rate command must be sent only as a group command with no group leader, otherwise communication problems may occur.

Set Address command format

Byte 1	Byte 2	Byte 3	Byte 4	Byte 5	Byte 6
Header	Preset Address	Command	Individual	Group Address	Checksum
		code	Address		
AA	00	21	01	FF	21

Setting the Addresses

After power-up and *Hard Reset* command all drives have their address set to 00h and only the first drive (starting from the host) has its communication enabled. Consecutive *Set Address* commands are sent to address 00h until all drives are addressed. This procedure can be executed once after *Hard Reset*. The table below shows the steps to address 3-drives network.

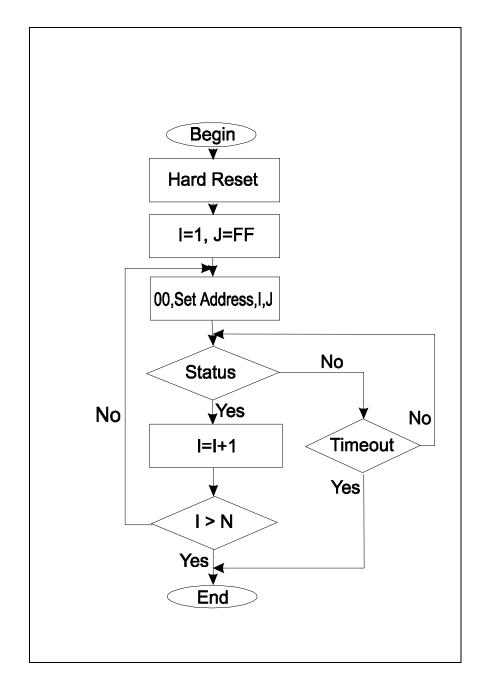
Example of sequential addressing for three Servo drives

s t	· · ·	Set address Hexadecimal	_	ve 1	Drive 2		Drive 3	
e p		Code	Individual address	Group address	Individual address	Group address	Individual address	Group address
0	Power-up		l .			l .		
1	Hard Reset	AA FF 0F 0E	address=00 communication enabled		address=00 communication disabled		address=00 communication disabled	
2	Set Address Drive1 = 01	AA 00 21 01 FF 21	01	FF	commu	ss=00 nication <i>bled</i>	address=00 communication disabled	
3	Set Address Drive2 = 02	AA 00 21 02 FF 22	01	FF	02	FF	commu	ss=00 nication <i>bled</i>
4	Set Address Drive3 = 03	AA 00 21 03 FF 23	01	FF	02	FF	03	FF

Note: Before start addressing *Hard Reset* command must be issued.

Doc # 712132001 / Rev. G. 10/01/2007

The flowchart shows the addressing procedure of N drives network. There is no group leader and the group address is FF.



I - Individual Address; J - Group Address = FF; Status - Status Data sent to the Host; Timeout - Greater than one servo circle.

Doc # 712132001 / Rev. G. 10/01/2007

Examples of Managing Two Servo Drives

- # 1 Resets all modules with group command.
- # 2 and # 3 Set the addresses of drives 1 and 2.
- # 4 and # 6 Set PID parameters of drives 1 and 2.
- # 6 and # 7 Starts motion in trapezoidal mode with target position=0, velocity=0, acceleration=1 and PWM=0.
- #8 and #9 Close servo loops of drives 1 and 2. Initialization is complete at this point.
- # 10 and # 10 Load trajectories (positions, velocities and accelerations) for drives 1 and 2.
- # 12 and # 13 Load and execute new trajectory for drive 1.
- # 14 and # 15 Read additional status bytes from drives 1 and 2.
- # 16, # 17 and #18 Load new trajectories for drives 1 and 2 and execute them with one command sent to the drives' group address.

Examples

#	Hexadecimal code of	Comments
	command	
1	AA FF 0F 0E	Hard Reset
2	AA 00 21 01 FF 21	Set Address 01h for drive 1. Group address=FFh.
3	AA 00 21 02 FF 22	Set Address 02h for drive 2. Group address=FFh.
4	AA 01 E6 64 00 00 04 00 00	Set Gains of drive 1 – defines PID parameters: KP=64h,
	00 00 FF 00 00 08 01 00 57	KD=400h, KI=00h, IL=00h, OL=FFh, CL=00h, EL=800h,
		SR=01h, DC=00h.
5	AA 02 E6 64 00 00 04 00 00	Set Gains of drive 2 – defines PID parameters: KP=64h,
	00 00 FF 00 00 08 01 00 58	KD=400h, KI=00h, IL=00h, OL=FFh, CL=00h, EL=800h,
		SR=01h, DC=00h.
6	AA 01 E4 9F 00 00 00 00 00	Load trajectory for drive 1 – target position=0, velocity=0,
	00 00 00 01 00 00 00 00 85	acceleration=1, PWM=0 and start motion now
7	AA 02 E4 9F 00 00 00 00 00	Load trajectory for drive 2 – target position=0, velocity=0,
	00 00 00 01 00 00 00 00 86	acceleration=1, PWM=0 and start motion now
8	AA 01 17 05 1D	Stop Motor - closes servo loop of drive 1 with Power Driver
		enable and Stop Abruptly in Command byte.
9	AA 02 17 05 1E	Stop Motor - closes servo loop of drive 2 with Power Driver
		enable and Stop Abruptly in Command byte.
10	AA 01 E4 9F 00 00 00 00 00	Load Trajectory of drive 1 with Pos=0000h, Vel=18000h,
	80 01 00 64 00 00 00 00 69	Acc=6400h, PWM=00h, servo mode=1.
11	AA 02 E4 9F 00 00 00 00 00	Load Trajectory of drive 2 with Pos=0000h, Vel=18000h,
	80 01 00 64 00 00 00 00 6A	Acc=6400h, PWM=00h, servo mode=1.
12	AA 01 54 11 00 28 00 00 8E	Load Trajectory of drive 1 with new position=2800h.
13	AA 01 05 06	Start Motion - executes previously loaded trajectory.
14	AA 01 13 05 19	Read Status from drive 1 (plus position and velocity).
15	AA 02 13 05 1A	Read Status from drive 2 (plus position and velocity).
16	AA 01 54 11 20 4E 00 00 D4	Load Trajectory of drive 1 with new position=4E20h.
17	AA 02 54 11 E0 B1 FF FF F6	Load Trajectory of drive 2 with new
		position=FFFFB1E0h (-4E20h).
18	AA FF 05 04	Start Motion – executes previously loaded trajectories.
		The command is sent to the drives' group address FFh.

Doc # 712132001 / Rev. G. 10/01/2007

Procedure Initialize

AA FF 0F 0E	Hard reset
AA 00 21 01 FF 21	Set address
AA 00 21 02 FF 22	Search for more modules until no response received
AA 01 13 20 34	Read Device ID and Version number
AA 01 13 FF 13	Read all status data
AA 01 E6 64 00 00 04 00 00 00 00	Set Gain parameters
FF 00 00 08 01 00 57	
AA 01 E4 9F 00 00 00 00 00 00 00	Set Trajectory parameters
00 01 00 00 00 00 85	
AA 01 17 05 1D	Close servo loop

Procedure FindHomePosition

AA 01 E6 C8 00 20 03 46 00 28 00 FF 00 40 1F 01 00 9F	Set gain parameters: KP=200, KD=800, KI=70, IL=40, Output limit=255, current limit =0, Position error limit=8000, Servo rate divisor=1 amplifier deadband compensation=0
AA 01 17 09 21	Close the servo loop (Stop smoothly and amplifier enable)
AA 01 94 36 25 06 01 00 22 00 00 00 19	Load trajectory: Velocity mode, Forward direction, Velocity=1 revolution per second (67109 programmed velocity for 5000 line encoder), Acceleration = 10 revolutions per second ² (34 programmed acceleration for 5000 line encoder)
AA 01 19 12 2C	Set home mode - capture home position on change of Limit 1 and stop abruptly
AA 01 05 06	Start motion
wait while home_in_progress bit=1	Home position is found on change of Limit 2
AA 01 19 18 32	Set home mode - capture home position on change of Index and stop abruptly
AA 01 94 77 25 06 01 00 58 01 00 00 91	Load trajectory: Velocity mode, Reverse direction
AA 01 05 06	Start motion
wait while home_in_progress bit=1	Home position is found on change of Index

Calculation of programmed velocity and acceleration for servo rate divisor = 1: Vel = (encoder counts per revolution) x (number of revolutions per second) x 3.3554432 $Acc = (encoder counts per revolution) x (number of revolutions per second^2) x 0.00017179869$

For this example (5000 lines encoder – 20000 encoder counts per revolution):